Case: 15-1080 Document: 70 Page: 1 Filed: 03/04/2015

#### **Appeal No. 2015-1080**

## IN THE UNITED STATES COURT OF APPEALS FOR THE FEDERAL CIRCUIT

MCRO, INC., DBA PLANET BLUE,

Plaintiff-Appellant,

v.

BANDAI NAMCO GAMES AMERICA INC., NAUGHTY DOG, INC., KONAMI DIGITAL ENTERTAINMENT, INC., SEGA OF AMERICA, INC., ELECTRONIC ARTS, INC., OBSIDIAN ENTERTAINMENT, INC., DISNEY INTERACTIVE STUDIOS, INC., SQUARE ENIX, INC., NEVERSOFT ENTERTAINMENT, INC., TREYARCH CORPORATION, CAPCOM USA, INC., SONY COMPUTER ENTERTAINMENT AMERICA LLC, ATLUS U.S.A., INC., SUCKER PUNCH PRODUCTIONS, LLC, INFINITY WARD, INC., LUCASARTS, A DIVISION OF LUCASFILM ENTERTAINMENT CO. LTD. LLC, WARNER BROS. INTERACTIVE ENTERTAINMENT, A DIVISION OF WARNER BROS. HOME ENTERTAINMENT INC., ACTIVISION PUBLISHING, INC., BLIZZARD ENTERTAINMENT, INC., VALVE CORPORATION, CODEMASTERS USA GROUP, INC., CODEMASTERS SOFTWARE INC., CODEMASTERS, INC., AND THE CODEMASTERS SOFTWARE COMPANY LIMITED,

Defendants-Appellees.

2015-1080, -1081, -1082, -1083, -1084, -1085, -1086, -1087, -1088, -1089, -1090, -1092, -1093, -1094, -1095, -1096, -1097, -1098, -1099, -1100, -1101

### **Appeals from the United States District Court**

for the Central District of California in Nos. 2:12-CV-10322, 2:12-cv-10323, 2:12-cv-10327, 2:12-cv-10329, 2:12-cv-10331, 2:12-cv-10333, 2:12-cv-10335, 2:12-cv-10337, 2:12-cv-10338, 2:12-cv-10341, 2:12-cv-10342, 8:13-cv-01870, 8:13-cv-01874, 2:14-cv-00332, 2:14-cv-00336, 2:14-cv-00352, 2:14-cv-00358, 2:14-cv-00383, 2:14-cv-00389, 2:14-cv-00417, 2:14-cv-00439, Judge George H. Wu.

# APPELLEES' UNOPPOSED MOTION FOR A 60-DAY EXTENSION OF TIME TO FILE APPELLEES' RESPONSIVE BRIEF

Case: 15-1080 Document: 70 Page: 2 Filed: 03/04/2015

## **CERTIFICATE OF INTEREST**

Counsel for Defendants-Appellees Bandai Namco Games America, Inc.; Sega of America, Inc.; Electronic Arts Inc.; Disney Interactive Studios, Inc.; Neversoft Entertainment, Inc.; Treyarch Corporation; Capcom USA, Inc.; Atlus U.S.A., Inc.; Infinity Ward, Inc.; LucasArts, a division of LucasFilm Entertainment Company Ltd. LLC; Warner Bros. Interactive Entertainment, a division of Warner Bros. Home Entertainment Inc.; Activision Publishing, Inc.; and Blizzard Entertainment, Inc. certifies as follows:

1. The full name of every party or amicus represented by us is:

Docket	Parties Represented
Number	
No. 15-1080	Bandai Namco Games America, Inc.
No. 15-1082	Sega of America, Inc.
No. 15-1083	Electronic Arts Inc.
No. 15-1085	Disney Interactive Studios, Inc.
No. 15-1087	Capcom USA, Inc.
No. 15-1089	Neversoft Entertainment, Inc.
No. 15-1090	Treyarch Corporation
No. 15-1092	Atlus U.S.A., Inc.
No. 15-1094	Activision Publishing, Inc. and Blizzard Entertainment, Inc.
No. 15-1095	LucasArts, a division of Lucasfilm Entertainment Company Ltd.
	LLC
No. 15-1097	Infinity Ward, Inc.
No. 15-1098	Warner Bros. Interactive Studios, a division of Warner Bros. Home
	Entertainment Inc.

2. The name of the real party in interest represented by us is:

None

3. All parent corporations and any public companies that own 10 percent or more of the stock of the parties represented by us are:

Docket Number	Parties Represented	All parent corporations and any public companies that own 10 percent or more of the stock of the party represented by us
No. 15-1080	Bandai Namco Games America, Inc.	Bandai Namco Holdings (USA) Inc.; Bandai Namco Holdings Inc.
No. 15-1082	Sega of America, Inc.	Sega Corporation; Sega Sammy Holdings Inc.
No. 15-1083	Electronic Arts Inc.	None
No. 15-1085	Disney Interactive Studios, Inc.	Disney Enterprises, Inc.; The Walt Disney Company
No. 15-1087	Capcom USA, Inc.	Capcom Co., Ltd.
No. 15-1089	Neversoft Entertainment, Inc.	Activision Publishing, Inc.; Activision Blizzard, Inc.; ASAC II LP
No. 15-1090	Treyarch Corporation	Activision Publishing, Inc.; Activision Blizzard, Inc.; ASAC II LP
No. 15-1092	Atlus U.S.A., Inc.	Atlus Co., Ltd.; Sega Corporation; Sega Sammy Holdings Inc.
No. 15-1094	Activision Publishing, Inc. and Blizzard Entertainment, Inc.	Activision Blizzard, Inc.; ASAC II LP
No. 15-1095	LucasArts, a division of Lucasfilm Entertainment Company Ltd. LLC	Lucasfilm Entertainment Company Ltd. LLC; Lucasfilm Ltd. LLC; The Walt Disney Company
No. 15-1097	Infinity Ward, Inc.	Activision Publishing, Inc.; Activision Blizzard, Inc.; ASAC II LP
No. 15-1098	Warner Bros. Interactive Studios, a division of Warner Bros. Home Entertainment Inc.	Warner Bros. Home Entertainment Inc.; Warner Bros. Entertainment Inc.; Warner Communications LLC; Historic TW Inc.; Time Warner Inc.

4. The names of all law firms and the partners or associates that appeared for the parties now represented by us in the trial court or are expected to appear in this Court are:

Docket	<b>Parties Represented</b>	Law Firms, Partners and
Number		Associates
No. 15-1080	Bandai Namco Games	Sonal N. Mehta, Edward R. Reines,
	America, Inc.	Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1082	Sega of America, Inc.	Sonal N. Mehta, Edward R. Reines,
		Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1083	Electronic Arts Inc.	Sonal N. Mehta, Edward R. Reines,
		Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1085	Disney Interactive Studios,	Sonal N. Mehta, Edward R. Reines,
	Inc.	Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1087	Capcom USA, Inc.	Sonal N. Mehta, Edward R. Reines,
		Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1089	Neversoft Entertainment, Inc.	Sonal N. Mehta, Edward R. Reines,
		Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1090	Treyarch Corporation	Sonal N. Mehta, Edward R. Reines,
		Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1092	Atlus U.S.A., Inc.	Sonal N. Mehta, Edward R. Reines,
		Evan N. Budaj, Justin M. Lee
		Weil, Gotshal & Manges LLP
No. 15-1094	Activision Publishing, Inc.	Sonal N. Mehta, Edward R. Reines,
	and Blizzard Entertainment,	Evan N. Budaj, Justin M. Lee
	Inc.	Weil, Gotshal & Manges LLP
		Jack B. Blumenfeld
		Rodger Dallery Smith, II
		Morris, Nichols, Arsht & Tunnell
		LLP

No. 15-1095	LucasArts, a division of Lucasfilm Entertainment Company Ltd. LLC	Sonal N. Mehta, Edward R. Reines, Evan N. Budaj, Justin M. Lee Weil, Gotshal & Manges LLP
		Jack B. Blumenfeld Rodger Dallery Smith, II Morris, Nichols, Arsht & Tunnell LLP
No. 15-1097	Infinity Ward, Inc.	Sonal N. Mehta, Edward R. Reines, Evan N. Budaj, Justin M. Lee Weil, Gotshal & Manges LLP  Jack B. Blumenfeld Rodger Dallery Smith, II
		Morris, Nichols, Arsht & Tunnell LLP
No. 15-1098	Warner Bros Interactive Studios, a division of Warner Bros. Home Entertainment Inc.	Sonal N. Mehta, Edward R. Reines, Evan N. Budaj, Justin M. Lee Weil, Gotshal & Manges LLP Jack B. Blumenfeld Rodger Dallery Smith, II Morris, Nichols, Arsht & Tunnell LLP

## **CERTIFICATE OF INTEREST**

Counsel for defendants-appellants Konami Digital Entertainment, Inc. and Square Enix, Inc. certifies the following:

1. The full name of every party or amicus represented by us is:

Docket Number	Parties Represented
No. 15-1081	Konami Digital Entertainment, Inc.
No. 15-1088	Square Enix, Inc.

2. The name of the real party in interest (if the party named in the caption is not the real party in interest) represented by us is:

N/A

3. All parent corporations and any publicly held companies that own 10% or more of the stock of the party or amicus curiae represented by us are:

Docket Number	Parties Represented	All parent corporations and any public companies that own 10 percent or more of the stock of the party represented by us
No. 15-1081	Konami Digital Entertainment, Inc.	Konami Digital Entertainment, Inc. is a subsidiary of Konami Corporation of America which, in turn, is a subsidiary of Konami Corporation, a publicly traded corporation. No other corporation is a parent or owns 10 percent or more of Konami Digital Entertainment, Inc.
No. 15-1088	Square Enix, Inc.	Square Enix, Inc. is a wholly owned subsidiary of Square Enix of America Holdings, Inc. which, in turn, is a wholly owned subsidiary of Square Enix

	Holdings Co., Ltd., a publicly traded corporation. No other corporation is a parent or owns 10 percent or more of Square Enix,
	Inc.

4. The names of all law firms and the partners or associates that appeared for the party or amicus now represented by us in the trial court or are expected to appear in this court are:

Docket Number	Parties Represented	Law Firms, Partners and Associates
No. 15-1081	Konami Digital Entertainment, Inc.	Wendy J. Ray, Benjamin J. Fox, Vincent J. Belusko, Ashleigh K. Landis, Jason J. Lee* MORRISON & FOERSTER LLP
No. 15-1088	Square Enix, Inc.	Wendy J. Ray, Benjamin J. Fox, Vincent J. Belusko, Ashleigh K. Landis, Jason J. Lee* MORRISON & FOERSTER LLP

<sup>\*</sup> No longer with MORRISON & FOERSTER LLP

## **CERTIFICATE OF INTEREST**

Counsel for Defendants-Appellees Codemasters USA Group, Inc., Codemasters, Inc., and The Codemasters Software Company Limited certifies as follows:

1. The full name of every party or amicus represented by us is:

Docket	Parties Represented	
Number		
No. 15-1100	Codemasters USA Group, Inc. and The Codemasters Software	
	Company Limited	
No. 15-1101	Codemasters, Inc. and The Codemasters Software Company	
	Limited	

2. The name of the real party in interest represented by us is:

None

3. All parent corporations and any public companies that own 10 percent or more of the stock of the parties represented by us are:

None

4. The names of all law firms and the partners or associates that appeared for the parties now represented by us in the trial court or are expected to appear in this Court are:

Docket Number	Parties Represented	Law Firms, Partners and Associates
No. 15-1100	Codemasters USA Group Inc. and The Codemasters	Kevin W. Kirsch, Barry E. Bretschneider, Jared A.
	Software Company Limited	Brandyberry
		Baker & Hostetler LLP

Docket Number	Parties Represented	Law Firms, Partners and Associates
No. 15-1101	Codemasters, Inc. and The Codemasters Software	Kevin W. Kirsch, Barry E. Bretschneider, Jared A.
	Company Limited	Brandyberry
		Baker & Hostetler LLP

Form 9

FORM 9. Certificate of Interest

UNITED STATES COURT	OF APPEALS FOR THE FEDERAL CIRCUIT
McRo, Inc.	V. Bandai Namco Games America Inc.
	No. 15-1080
100- 1006 100- 1000	-1085, -1086, -1087, -1088, -1089, -1090, -1092, -1093, -1094, IFICATE OF INTEREST
Counsel for the (petitioner) (appella	nt) (respondent) (appellee) (amicus) (name of party)
Appellees listed on the attached certified if necessary):	es the following (use "None" if applicable; use extra sheets
2 . 2	or amicus represented by me is: n Productions, LLC; Sony Computer Entertainment
2. The name of the real party in party in interest) represented by me n/a	n interest (if the party named in the caption is not the real is:
of the stock of the party or amicus of Sucker Punch Productions, LLC	any publicly held companies that own 10 percent or more curiae represented by me are: and Naughty Dog, Inc. are wholly-owned subsidiaries America LLC, which is an indirect, wholly-owned
	and the partners or associates that appeared for the party a the trial court or agency or are expected to appear in this
B. Trent Webb, Tony Diab, Jamie Kitano, John D. Garretson and Beth Larigan of Shook, Hardy & Bacon LLP; Jonathan & Bacon LLP; and Jack B. Blumenfeld and Rodger Dallery	N. Zerger and Albert F. Harris III formerly of Shook, Hardy
3/4/15	/s/ B. Trent Webb
Date	Signature of counsel
	B. Trent Webb
	Printed name of counsel
Please Note: All questions must be a cc: Counsel of Record	inswered

Case: 15-1080 Document: 70 Page: 11 Filed: 03/04/2015

## Appellees:

Naughty Dog, Inc. Sucker Punch Productions, LLC Sony Computer Entertainment America LLC

Form 9

FORM 9. Certificate of Interest

UNITED STATES COURT OF APPEALS FOR THE FEDERAL CIRCUIT		
McRo, Inc. v. Namco Bandai Games America		
No. <u>15-10</u>	080	
CERTIFICATE O	F INTEREST	
Counsel for the (petitioner) (appellant) (respondent Appellee Obsidian Entertainment, Inc. certifies the following if necessary):  1. The full name of every party or amicus reproduction of the country	g (use "None" if applicable; use extra sheets	
,		
2. The name of the real party in interest (if the party in interest) represented by me is:  N/A	e party named in the caption is not the real	
3. All parent corporations and any publicly he of the stock of the party or amicus curiae represent N/A		
4.  The names of all law firms and the partners or amicus now represented by me in the trial court court are:  Madison S. Spach, Jr., Thomas Walling, and Andre	or agency or are expected to appear in this	
3/3/2015 Date	/s/ Andrew Tsu Signature of counsel Andrew Tsu Printed name of counsel	
Please Note: All questions must be answered cc:		

Form 9

FORM 9. Certificate of Interest

McRo, Inc.	V	Valve Corporation
No	15-108	0_
CERTIFICATI	E OF	INTEREST
Counsel for the (petitioner) (appellant) (response Appellee certifies the following in the following forms of the control of the control of the certifies the following forms of the certifies the certifies the following forms of the certifies the following forms of the certifies the following forms of the certifies the ce		(appellee) (amicus) (name of party) (use "None" if applicable; use extra sheets
<ol> <li>The full name of every party or amicus</li> <li>Valve Corporation</li> </ol>	s repres	sented by me is:
2. The name of the real party in interest (party in interest) represented by me is:  None	if the p	party named in the caption is not the real
3. All parent corporations and any public of the stock of the party or amicus curiae repre None		companies that own 10 percent or more by me are:
4.  The names of all law firms and the par or amicus now represented by me in the trial court are:  K&L Gates LLP: Jan P. Weir; David T. McDe	court of	r agency or are expected to appear in this
Moreh 4, 2015		/e/ lea D. Mein
March 4, 2015  Date	_	/s/ Jan P. Weir Signature of counsel  Jan P. Weir Printed name of counsel
Please Note: All questions must be answered		

Case: 15-1080 Document: 70 Page: 14 Filed: 03/04/2015

# <u>APPELLEES' UNOPPOSED MOTION FOR A 60-DAY EXTENSION OF</u> TIME TO FILE APPELLEES' RESPONSIVE BRIEF

Appellees hereby move to extend the deadline for filing their responsive brief by 60 days, from April 13, 2015 to and including June 12, 2015. No previous extension has been sought by Appellees. Counsel for Appellant McRo, Inc., d.b.a. Planet Blue ("McRo") has informed counsel for Appellees that Appellant does not oppose the requested extension and will not file a response to the request for an extension.

There is good cause for this extension. The additional time is necessary for counsel for Appellees to consider Appellant's opening brief, as well as one or more *Amicus Curiae* briefs that are expected to be filed. Furthermore, due to the large number of Appellees (and counsel representing those Appellees), Appellees require additional time to coordinate amongst themselves to file a single responsive brief, as directed by the Court. The additional time will allow Appellees to prepare their briefing so as to be most helpful for the Court.

As noted above, counsel for the Appellant does not oppose this motion. Specifically, in discussing Appellant's request for a 60-day extension on its opening brief (which this Court granted), the parties agreed to commensurate extensions of up to 60 days.

Case: 15-1080 Document: 70 Page: 15 Filed: 03/04/2015

Appellees therefore respectfully request that the Court extend the deadline to file Appellees' responsive brief by 60 days to and including June 12, 2015. A proposed order is submitted herewith.

Dated: March 4, 2015 Respectfully submitted,

#### By /s/ Sonal N. Mehta

Sonal N. Mehta WEIL, GOTSHAL & MANGES LLP 201 Redwood Shores Parkway Redwood Shores, CA 94065 (650) 802-3000 sonal.mehta@weil.com

Attorneys for Defendants-Appellees
Bandai Namco Games America, Inc.; Sega
of America, Inc.; Electronic Arts Inc.;
Disney Interactive Studios, Inc.; Neversoft
Entertainment, Inc.; Treyarch Corporation;
Capcom USA, Inc.; Atlus U.S.A., Inc.;
Infinity Ward, Inc.; LucasArts, a division
of LucasFilm Entertainment Company Ltd.
LLC; Warner Bros. Interactive
Entertainment, a division of Warner Bros.
Home Entertainment Inc.; Activision
Publishing, Inc.; and Blizzard
Entertainment, Inc.

Case: 15-1080 Document: 70 Page: 16 Filed: 03/04/2015

#### /s/ B. Trent Webb

B. Trent Webb
John D. Garretson
Beth A. Larigan
SHOOK, HARDY & BACON L.L.P.
2555 Grand Boulevard
Kansas City, Missouri 64108-2613
(816) 474-6550
bwebb@shb.com
jgarretson@shb.com

Attorneys for Defendants-Appellees
Naughty Dog, Inc., Sucker Punch
Productions, LLC and Sony Computer
Entertainment America LLC

#### /s/ Thomas E. Walling

blarigan@shb.com

Thomas E. Walling
Andrew D. Tsu
SPACH, CAPALDI & WAGGAMAN,
LLP
4675 MacArthur Court, Suite 550
Newport Beach, CA 92660
(949) 852-0710
thomas.walling@gmail.com

Attorneys for Defendant-Appellee Obsidian Entertainment, Inc.

#### /s/ Wendy J. Ray

Wendy J. Ray Benjamin J. Fox MORRISON & FOERSTER LLP 707 Wilshire Blvd., Suite 6000 Los Angeles, CA 90017-3543 (213) 892-5200 WRay@mofo.com BFox@mofo.com

Attorneys for Defendants-Appellees Konami Digital Entertainment, Inc. and Square Enix, Inc.

#### /s/ Jan P. Weir

Jan P. Weir Theodore J. Angelis David T. McDonald Joseph J. Mellema K&L Gates LLP 12th Floor 1 Park Plaza Irvine, CA 92614 (949) 253-0900 jan.weir@klgates.com

Attorneys for Defendants-Appellees Valve Corporation

## /s/ Kevin W. Kirsch

Kevin W. Kirsch
Jared A. Brandyberry
Barry E. Bretschneider
BAKER & HOSTETLER LLP
312 Walnut Street
Cincinnati, OH 45202
(513) 929-3499
kkirsch@bakerlaw.com

Attorneys for Defendants-Appellees
Codemasters, Inc., Codemasters USA
Group, Inc., The Codemasters Software
Company Limited

Case: 15-1080 Document: 70 Page: 18 Filed: 03/04/2015

#### **Appeal No. 2015-1080**

## IN THE UNITED STATES COURT OF APPEALS FOR THE FEDERAL CIRCUIT

MCRO, INC., DBA PLANET BLUE,

Plaintiff-Appellant,

v.

BANDAI NAMCO GAMES AMERICA INC., NAUGHTY DOG, INC., KONAMI DIGITAL ENTERTAINMENT, INC., SEGA OF AMERICA, INC., ELECTRONIC ARTS, INC., OBSIDIAN ENTERTAINMENT, INC., DISNEY INTERACTIVE STUDIOS, INC., SQUARE ENIX, INC., NEVERSOFT ENTERTAINMENT, INC., TREYARCH CORPORATION, CAPCOM USA, INC., SONY COMPUTER ENTERTAINMENT AMERICA LLC, ATLUS U.S.A., INC., SUCKER PUNCH PRODUCTIONS, LLC, INFINITY WARD, INC., LUCASARTS, A DIVISION OF LUCASFILM ENTERTAINMENT CO. LTD. LLC, WARNER BROS. INTERACTIVE ENTERTAINMENT, A DIVISION OF WARNER BROS. HOME ENTERTAINMENT INC., ACTIVISION PUBLISHING, INC., BLIZZARD ENTERTAINMENT, INC., VALVE CORPORATION, CODEMASTERS USA GROUP, INC., CODEMASTERS SOFTWARE INC., CODEMASTERS, INC., AND THE CODEMASTERS SOFTWARE COMPANY LIMITED,

Defendants-Appellees.

2015-1080, -1081, -1082, -1083, -1084, -1085, -1086, -1087, -1088, -1089, -1090, -1092, -1093, -1094, -1095, -1096, -1097, -1098, -1099, -1100, -1101

### **Appeals from the United States District Court**

for the Central District of California in Nos. 2:12-CV-10322, 2:12-cv-10323, 2:12-cv-10327, 2:12-cv-10329, 2:12-cv-10331, 2:12-cv-10333, 2:12-cv-10335, 2:12-cv-10337, 2:12-cv-10338, 2:12-cv-10341, 2:12-cv-10342, 8:13-cv-01870, 8:13-cv-01874, 2:14-cv-00332, 2:14-cv-00336, 2:14-cv-00352, 2:14-cv-00358, 2:14-cv-00383, 2:14-cv-00389, 2:14-cv-00417, 2:14-cv-00439, Judge George H. Wu.

DECLARATION OF SONAL N. MEHTA IN SUPPORT OF APPELLEES'
UNOPPOSED MOTION FOR A 60-DAY EXTENSION OF TIME TO FILE
APPELLEES' RESPONSIVE BRIEF

Case: 15-1080 Document: 70 Page: 19 Filed: 03/04/2015

I, Sonal N. Mehta, hereby declare as follows:

- 1. I am a partner at the law firm of Weil, Gotshal & Manges LLP. I am counsel for Appellees Bandai Namco Games America, Inc.; Sega of America, Inc.; Electronic Arts Inc.; Disney Interactive Studios, Inc.; Neversoft Entertainment, Inc.; Treyarch Corporation; Capcom USA, Inc.; Atlus U.S.A., Inc.; Infinity Ward, Inc.; LucasArts, a division of LucasFilm Entertainment Company Ltd. LLC; Warner Bros. Interactive Entertainment, a division of Warner Bros. Home Entertainment Inc.; Activision Publishing, Inc.; and Blizzard Entertainment, Inc. in this matter. I submit this declaration pursuant to Federal Circuit Rule 26(b) in support of Appellees' motion for a 60-day extension of time for filing their responsive brief in this appeal.
- 2. According to the Clerk's March 2, 2015 docket entry, Appellees' brief is currently due April 13, 2015. Appellees' motion seeks an extension of 60 days to and including June 12, 2015.
- 3. Appellees have not previously sought an extension for their responsive brief.
- 4. The additional time is necessary for counsel for Appellees to consider Appellant's opening brief, as well as any *Amicus Curiae* briefs that are subsequently filed. Furthermore, due to the large number of Appellees (and counsel representing those Appellees), Appellees require additional time to

coordinate amongst themselves in order to file a single responsive brief, as directed by the Court.

- 5. The additional time will give counsel for Appellees the necessary time to coordinate and prepare their responsive brief, and give the various Appellees the necessary time to approve the responsive brief for filing.
- 6. I have consulted with counsel for Appellant McRo, Inc., d.b.a. Planet Blue regarding the substance of this extension request. Counsel for Appellant has advised me that the Appellant does not oppose the grant of a 60-day extension.

I declare under penalty of perjury that the foregoing is true and correct.

Case: 15-1080 Document: 70 Page: 21 Filed: 03/04/2015

Dated: March 4, 2015

/s/ Sonal N. Mehta
Sonal N. Mehta
WEIL GOTSHAL & MANGES LLP
201 Redwood Shores Parkway
Redwood Shores, CA 94065
(650) 802-3118

Attorneys for Defendants-Appellees
Bandai Namco Games America, Inc.;
Sega of America, Inc.; Electronic Arts
Inc.; Disney Interactive Studios, Inc.;
Neversoft Entertainment, Inc.; Treyarch
Corporation; Capcom USA, Inc.; Atlus
U.S.A., Inc.; Infinity Ward, Inc.;
LucasArts, a division of LucasFilm
Entertainment Company Ltd. LLC;
Warner Bros. Interactive Entertainment,
a division of Warner Bros. Home
Entertainment Inc.; Activision
Publishing, Inc.; and Blizzard
Entertainment, Inc.

Case: 15-1080 Document: 70 Page: 22 Filed: 03/04/2015

#### **Appeal No. 2015-1080**

## IN THE UNITED STATES COURT OF APPEALS FOR THE FEDERAL CIRCUIT

MCRO, INC., DBA PLANET BLUE,

Plaintiff-Appellant,

v.

BANDAI NAMCO GAMES AMERICA INC., NAUGHTY DOG, INC., KONAMI DIGITAL ENTERTAINMENT, INC., SEGA OF AMERICA, INC., ELECTRONIC ARTS, INC., OBSIDIAN ENTERTAINMENT, INC., DISNEY INTERACTIVE STUDIOS, INC., SQUARE ENIX, INC., NEVERSOFT ENTERTAINMENT, INC., TREYARCH CORPORATION, CAPCOM USA, INC., SONY COMPUTER ENTERTAINMENT AMERICA LLC, ATLUS U.S.A., INC., SUCKER PUNCH PRODUCTIONS, LLC, INFINITY WARD, INC., LUCASARTS, A DIVISION OF LUCASFILM ENTERTAINMENT CO. LTD. LLC, WARNER BROS. INTERACTIVE ENTERTAINMENT, A DIVISION OF WARNER BROS. HOME ENTERTAINMENT INC., ACTIVISION PUBLISHING, INC., BLIZZARD ENTERTAINMENT, INC., VALVE CORPORATION, CODEMASTERS USA GROUP, INC., CODEMASTERS SOFTWARE INC., CODEMASTERS, INC., AND THE CODEMASTERS SOFTWARE COMPANY LIMITED,

Defendants-Appellees.

2015-1080, -1081, -1082, -1083, -1084, -1085, -1086, -1087, -1088, -1089, -1090, -1092, -1093, -1094, -1095, -1096, -1097, -1098, -1099, -1100, -1101

### **Appeals from the United States District Court**

for the Central District of California in Nos. 2:12-CV-10322, 2:12-cv-10323, 2:12-cv-10327, 2:12-cv-10329, 2:12-cv-10331, 2:12-cv-10333, 2:12-cv-10335, 2:12-cv-10337, 2:12-cv-10338, 2:12-cv-10341, 2:12-cv-10342, 8:13-cv-01870, 8:13-cv-01874, 2:14-cv-00332, 2:14-cv-00336, 2:14-cv-00352, 2:14-cv-00358, 2:14-cv-00383, 2:14-cv-00389, 2:14-cv-00417, 2:14-cv-00439, Judge George H. Wu.

[PROPOSED] ORDER GRANTING APPELLEES' UNOPPOSED MOTION FOR A 60-DAY EXTENSION OF TIME TO FILE APPELLEES' RESPONSIVE BRIEF Case: 15-1080 Document: 70 Page: 23 Filed: 03/04/2015

Appellees, having moved without opposition for a 60-day extension of time to file Appellees' responsive brief ("Appellees' Brief"), and good cause therefore being shown: IT IS HEREBY ORDERED that the motion be Granted. Appellees' Brief is now due on or before June 12, 2015.

\_\_\_\_\_

FOR THE COURT

Case: 15-1080 Document: 70 Page: 24 Filed: 03/04/2015

#### **ECF-3(B)(2) REPRESENTATION**

Pursuant to this Court's Administrative Order Regarding Electronic Case Filing, the undersigned represents under ECF-3(b)(2) that counsel for Defendants-Appellees Naughty Dog, Inc., Konami Digital Entertainment, Inc., Obsidian Entertainment, Inc., Valve Corporation, Codemasters USA Group, Inc., Square Enix, Inc., Codemasters, Inc., The Codemasters Software Company Limited, Sony Computer Entertainment America LLC, and Sucker Punch Productions, LLC, have consented to their signatures on the Certificates of Interest and this Unopposed Motion for a 60-Day Extension of Time to File Responsive Briefing.

Dated: March 4, 2015 /s/ Sonal N. Mehta

Sonal N. Mehta WEIL GOTSHAL & MANGES LLP 201 Redwood Shores Parkway Redwood Shores, CA 94065 (650) 802-3118

Attorneys for Defendants-Appellees
Bandai Namco Games America, Inc.; Sega of
America, Inc.; Electronic Arts Inc.; Disney
Interactive Studios, Inc.; Neversoft
Entertainment, Inc.; Treyarch Corporation;
Capcom USA, Inc.; Atlus U.S.A., Inc.; Infinity
Ward, Inc.; LucasArts, a division of LucasFilm
Entertainment Company Ltd. LLC; Warner Bros.
Interactive Entertainment, a division of Warner
Bros. Home Entertainment Inc.; Activision
Publishing, Inc.; and Blizzard Entertainment, Inc.

Case: 15-1080 Document: 70 Page: 25 Filed: 03/04/2015

#### **CERTIFICATE OF SERVICE**

I hereby certify that on March 4, 2015, I filed or caused to be filed copies of the foregoing with the Clerk of the United States Court of Appeals for the Federal Circuit via the CM/ECF system and served or caused to be served a copy on all counsel of record by the CM/ECF system and electronic mail.

Dated: March 4, 2015 /s/ Sonal N. Mehta
Sonal N. Mehta

Counsel for Defendants-Appellees
Bandai Namco Games America, Inc.;
Sega of America, Inc.; Electronic Arts
Inc.; Disney Interactive Studios, Inc.;
Neversoft Entertainment, Inc.; Treyarch
Corporation; Capcom USA, Inc.; Atlus
U.S.A., Inc.; Infinity Ward, Inc.;
LucasArts, a division of LucasFilm
Entertainment Company Ltd. LLC;
Warner Bros. Interactive Entertainment,
a division of Warner Bros. Home
Entertainment Inc.; Activision
Publishing, Inc.; and Blizzard
Entertainment, Inc.